



GAMBLING POLICY for NFL Players 2024

The NFL is strongly committed to protecting the integrity of our game. As NFL players, you have a special responsibility to yourself and your legacy, your club and teammates, the fans, and the game to ensure that it is always played fairly, honestly, and to the best of your ability. This includes taking all appropriate steps to safeguard our game against possible gambling-related risks that can undermine the confidence and trust of our fans and colleagues in America’s greatest game. The rules set forth in this Gambling Policy for NFL Players (“Policy”) are intended to address those risks and protect the integrity of our game.

This Policy applies to NFL players only. Non-player personnel are subject to the separate Gambling Policy for NFL Personnel.

1. ILLEGAL GAMBLING

Do not participate in or facilitate any form of illegal gambling—whether on sports, casino games, or otherwise. This includes betting on a website or app of any non-US licensed “offshore” operator, through a “bookie”, or any form of betting in states where it is not legal. Even in states where sports betting is legal, there are frequently laws and regulations that limit or prohibit “insiders” such as NFL players from betting on their own sports.

2. GAMBLING ACTIVITIES

NFL Players are subject to the following rules concerning gambling activities, regardless of whether those activities are legal:

- a. *No Betting on NFL Football*: Never place, solicit or facilitate any bet, whether directly or through a third party (“Proxy Betting”), on any NFL game, practice, or other event, such as the Combine or Draft. This includes betting on game outcome, statistics, score, performance of any individual participant, “futures”, or any other kind of “proposition bet” in any way related to the NFL (regardless of whether such bet involves actual on-field play) (e.g., prop bets related to Gatorade color, pre- or post-game events, halftime show, etc.). Do not participate in anyone else’s NFL betting activities, including asking anyone to place NFL-related bets on your behalf or permitting other individuals to use your account to place NFL bets.
- b. *Betting on Other Sports*: Subject to the prohibitions below on entering a sportsbook during the NFL season and on gambling in the workplace or while working, this Policy

does not prohibit you from betting on sports other than NFL football provided the betting is legal in the state where you are located.

- c. *Game Fixing:* Never throw or fix any NFL game, influence its outcome, statistics, or score, or otherwise manipulate or attempt to manipulate any play or other aspect of any NFL game for a gambling-related purpose. This includes accepting a bribe or agreeing to throw, fix or influence a game or the score, as well as failing to report any bribe, offer or attempt to do so.
- d. *Inside Information and Tipping:* You must not share or provide access to confidential, non-public information regarding any NFL game or event, including but not limited to: (a) a participant's availability for or performance in an NFL game or event; or (b) personnel-related decisions regarding an official, player, coach, team manager, or League or Club executive, including team rosters, player contract status, and game working assignments with any third-party that does not have a need or right to know such information (e.g., a player may notify his personal physician, family member and agent about his own condition). As further provided in Section 10 of this Policy, you must report any request for, disclosure of, or possible sharing of such information.
- e. *Sportsbooks:* You may not enter a sportsbook during the NFL playing season (Hall of Fame Game through Super Bowl), except to access an area outside of a sportsbook (e.g., you may pass through a sportsbook where necessary to access a separate area of the entertainment, casino, or hotel complex).
- f. *Gambling in the Workplace or While Working:* You may not engage in any form of Gambling in any club or League facility at any time (e.g., practice facility, stadium, office) or while traveling with your Club (e.g., on a team plane or in a team hotel) to participate in an NFL game (pre-season, regular or post-season) or in-season team activity (e.g., joint practice). You may engage in legal gambling (but not on NFL football) on personal time while traveling for League or club events (e.g., "Tentpole" events such as Draft, Pro Bowl or Super Bowl) other than for participation in your Club's game or in-season team activity (e.g., joint practice) and unless otherwise prohibited by your employing Club.

3. ENDORSEMENTS AND PROMOTIONS

You are prohibited from engaging in, using or permitting the use of your name or images in connection with activities or materials that depict, advertise, market or promote any form of gambling (including, but not limited to, Sports Betting) or any Gambling Entity. If approved in advance by the League Office, you may make promotional appearances at or on behalf of a Gambling Entity, including at events sponsored by such an entity, and use or allow others to use your name and image in marketing and promotional materials related to the appearance, provided: (i) the appearance and all related materials do not involve, depict or promote any gambling (including, but not limited to, Sports Betting); (ii) the appearance

does not take place in a physical location whose primary purpose is to offer Sports Betting (or that is otherwise promoted as a “sportsbook”); (iii) the appearance and/or marketing and promotional materials are solely and specifically promoting a legitimate *non-gambling* line of business (e.g., hospitality, fantasy sports games, free-to-play games); and (iv) if the appearance takes place on premises that offer Sports Betting, the appearance must not be in connection with an NFL “watch party.”

Appearances in advertisements for a Gambling Entity may similarly be permitted where the advertisements promote only established, non-gambling lines of business offered by the Gambling Entity (e.g., fantasy sports games, free-to-play games), and no gambling is involved or depicted.

4. EMPLOYMENT AND OWNERSHIP INTERESTS

You may not work for, or operate, in whole or in part, directly or indirectly, a Gambling Entity. You may not have an ownership interest in a Gambling Entity that generates revenue from Sports Betting Operations unless:

- (a) Such ownership is solely through mutual fund accounts not designated as self-directed, or other passive diversified accounts; or
- (b) The company is publicly traded, and: (i) the ownership stake is a *de minimis* percentage of the company’s shares outstanding, and (ii) you have no role with the company and no access to the company’s non-public information. You must seek guidance from the League Office (please contact Sabrina Perel) before making an investment pursuant to this exception (b) and promptly divest such ownership should this exception (b) no longer apply.

5. GIFTS AND SERVICES

You may not accept a complimentary room, service, or other gift from a Gambling Entity if its value exceeds Two Hundred Fifty Dollars (\$250). Any items accepted (other than *de minimis* food and beverages generally offered to all patrons) must be appropriately documented and verifiable upon request. Soliciting gifts of any value is never permissible.

6. ASSOCIATIONS

You shall not maintain social, business and/or personal relationships with persons generally known to be professional or problem sports gamblers, in a manner that discredits the reputation of the NFL, NFL Players or the game.

7. FANTASY FOOTBALL

You may not: (a) accept prizes with a value in excess of Two Hundred and Fifty Dollars (\$250) in any season-long fantasy football game; (b) participate in any “daily” or other similar short duration fantasy football game that offers a prize; or (c) participate in any fantasy football game (including daily, season-long, or other format) if participation is prohibited by applicable law or regulation.

8. RELATED POLICIES

Clubs may implement additional or supplemental gambling-related policies, with the understanding that this Policy establishes minimum standards which may not be modified without the approval of the Commissioner. In the event of any conflict or inconsistency between this Policy and a less restrictive provision of an additional or supplemental club policy, the provisions of this Policy shall govern.

9. ASSISTANCE AND RESOURCES

If you or someone you know has a gambling problem, toll-free and confidential help is available 24 hours a day, 7 days a week through the National Council on Problem Gambling. Call (800) GAMBLER, text 800GAM, or go to www.1800gamblerchat.org.

10. REPORTING OBLIGATIONS

Gambling Debt: Any Player who incurs gambling debt greater than \$10,000 to any person or gambling-related enterprise shall promptly notify the NFL Security Department at (833) NFL-4762.

Duty to Report and to Cooperate: NFL Players are reminded of their affirmative obligation to report violations or potential violations of this Policy, including improper approaches or solicitations by others, including for inside information, to the NFL Security Department at (833) NFL-4762. Reports also may be made to the *NFL Ethics Hotline* at (888) 291-6472 or www.NFLEthicsHotline.com. Players are required to cooperate fully with any investigation initiated by the NFL under this Policy and are prohibited from soliciting or inducing others not to cooperate.

Retaliation: Retaliation against an individual who reports a violation of this Policy or assists in an investigation is itself a serious violation of this Policy. Acts of retaliation should be reported immediately and will be disciplined appropriately.

Questions regarding the application of this Policy may be directed to Sabrina Perel at the League Office.

11. VIOLATIONS

Violations of this Policy will be decided by the Commissioner or his designee on a case-by-case basis. Violations of this Policy constitute conduct detrimental to the League and will subject the involved player to appropriate disciplinary action. Discipline may include, without limitation, a fine, suspension, termination of employment and/or banishment from the NFL for life.

In determining discipline, the Commissioner will consider all relevant facts and circumstances. Violations of this Policy will be subject to the following baseline suspensions, with possible upward or downward adjustments. Nothing in this Policy precludes the Commissioner from imposing more discipline for other types of prohibited conduct.

- *Betting on NFL Football*: indefinite suspension, minimum of one year or minimum of two years if player bets on an NFL game involving his team
- *Actual or Attempted Game Fixing*: permanent banishment from the NFL
- *Inside Information and Tipping*: indefinite suspension, minimum of one year
- *Third Party or Proxy Betting*: indefinite suspension, minimum of one year
- *Betting (other than NFL football) in the Workplace or While Working*:
 - First violation – two game suspension without pay
 - Second violation – six game suspension without pay
 - Third violation – suspension without pay for at least one year

Among the facts that the Commissioner will consider are the specific pattern and history of the wagers, the player's access to confidential information or ability to affect a game in any way, whether the player has previously violated the Policy, similar misconduct before joining the NFL, failure to attend or complete mandatory training on this Policy, and retaliation. Possible mitigating factors include self-reporting, and prompt acceptance of responsibility and cooperation with any League investigation.

12. DEFINITIONS

For purposes of this Policy, the following definitions shall apply:

Gambling – the wagering of money or other things of value, on an event with an uncertain outcome with the intent of winning additional money or thing(s) of value. It involves the following elements:

- **Prize** – Any item of value that is offered to the winner. This could include money, other goods or services and/or any other thing of value, regardless of the amount of such value;
- **Chance** – The “winner” of the prize is uncertain at the time the wager is made. The use or exercise of skill, strategy, and/or knowledge, unless it *completely* negates the

element of chance, does not convert an activity into something other than gambling;
and

- **Consideration** – In order to receive a chance to win the prize, the participants provide or risk something of value.

It includes *commercial gambling* (whether for profit, charity or anything else) that involves third parties (e.g., bookies, dealers, “the house”), as well as *private wagers* between teammates, family and friends, or others. Gambling also includes, without limitation, wagers made in person, remotely (via telephone or the Internet), or through a third-party “surrogate.”

Examples of activities that constitute gambling include betting on sporting events or other athletic competitions, including placing wagers at sportsbooks and similar establishments; betting on card, dice or video games (including poker, in any of its variations, and e-sports games or tournaments); playing casino games (e.g., slot machines, blackjack, keno, roulette, craps); betting on animal racing; or participating in “sports pools,” including pay-to-play squares contests.

Certain activities generally are not considered to be gambling, and participating in them is permissible, subject to conditions:

- (i) League, club, or partner-sponsored skills competitions (e.g., racquetball tournaments, “Club Olympics” events) for prizes, provided that there is no wagering on the outcome;
- (ii) “casino nights” or similar events for charity, provided that no money or items of value are wagered and all proceeds from the event are donated to a legally recognized charity;
- (iii) legally operated fantasy sports games (*i.e.*, contests in which participants assemble imaginary teams comprised of real players from professional sports and compete based on the statistical performance of the real players), subject to the limitations set forth in Section 7 of this Policy; and
- (iv) free-to-play games or contests that involve predicting elements of live sporting events, provided that: (a) the game or contest is not considered gambling under applicable law; (b) NFL Players are eligible to participate under the applicable game/contest rules; and (c) no NFL Players may accept prizes valued in excess of Two Hundred Fifty Dollars (\$250) in the aggregate over the course of a season in any such game or contest, if based on NFL games or events.

Gambling Entity – A casino, sportsbook, or other establishment or business that offers commercial gambling.

Sports Betting – Gambling, by any system or method, on any real-world professional or amateur sporting (or related) event or any portions or aspects of the event, including the score, statistics or outcomes of any such events, or the performance of any individual participant(s). Sports Betting includes, without limitation, straight bets, teasers, parlays, totals (or “over-under”), moneyline, betting pools (e.g., “survivor” or “square” pools), in-game wagering (whether on final or interim game scores, statistics, discrete in-game events or otherwise), exchange wagering, and proposition bets.

Sports Betting Operations – (a) directly engaging in or participating in Sports Betting and/or (b) engaging in business operations directed towards sportsbooks or sports bettors (e.g., “tout” services or providing business-to-business services to sportsbooks, such as setting lines or providing data/technology to be used for purposes of offering or engaging in sports betting).